

# ISHSA OF MAGIC VALLEY

## SHOWMANSHIP (NOVICE SHOWMANSHIP AND 11 & UNDER)

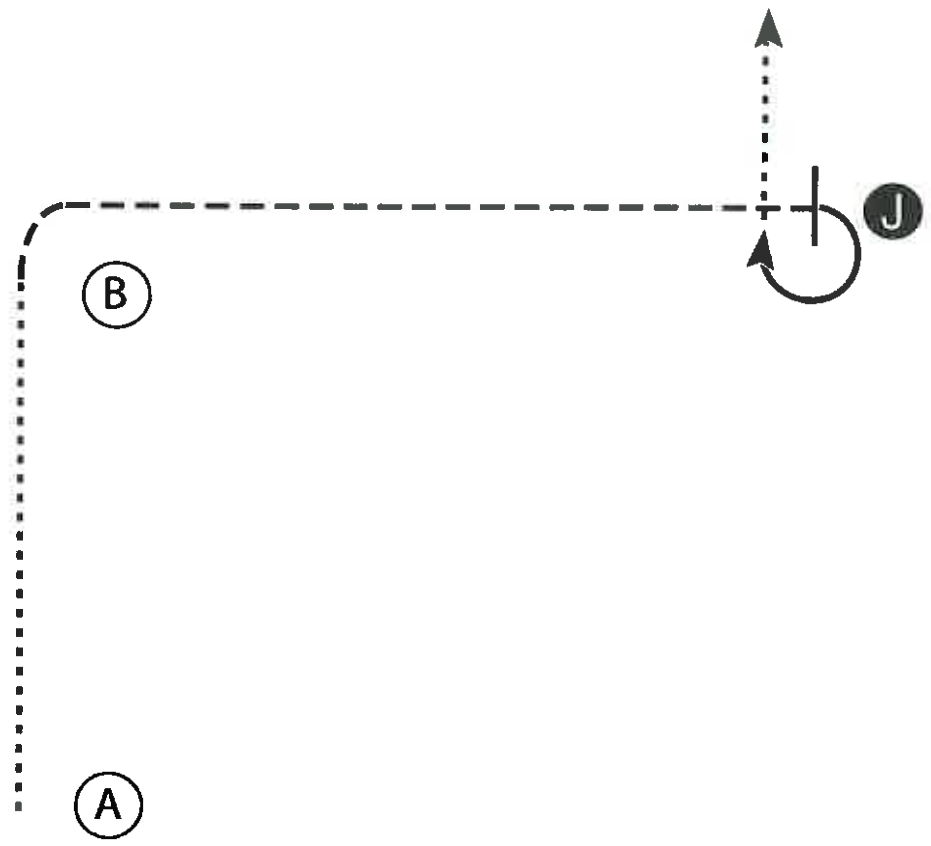
Show Date: 06-09-2018

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1. Walk from A to B.
2. Trot from B to the Judge.
3. Stop and set up for inspection.
4. When dismissed perform a 270 degree turn and walk straight away from the Judge.

Walk - - - - -

Trot - - - - -

Back ←

Marker (B)

Judge (J)

[SWT-2]

Pattern Provided by:  
WADE KIRKCEV

# ISHSA OF MAGIC VALLEY

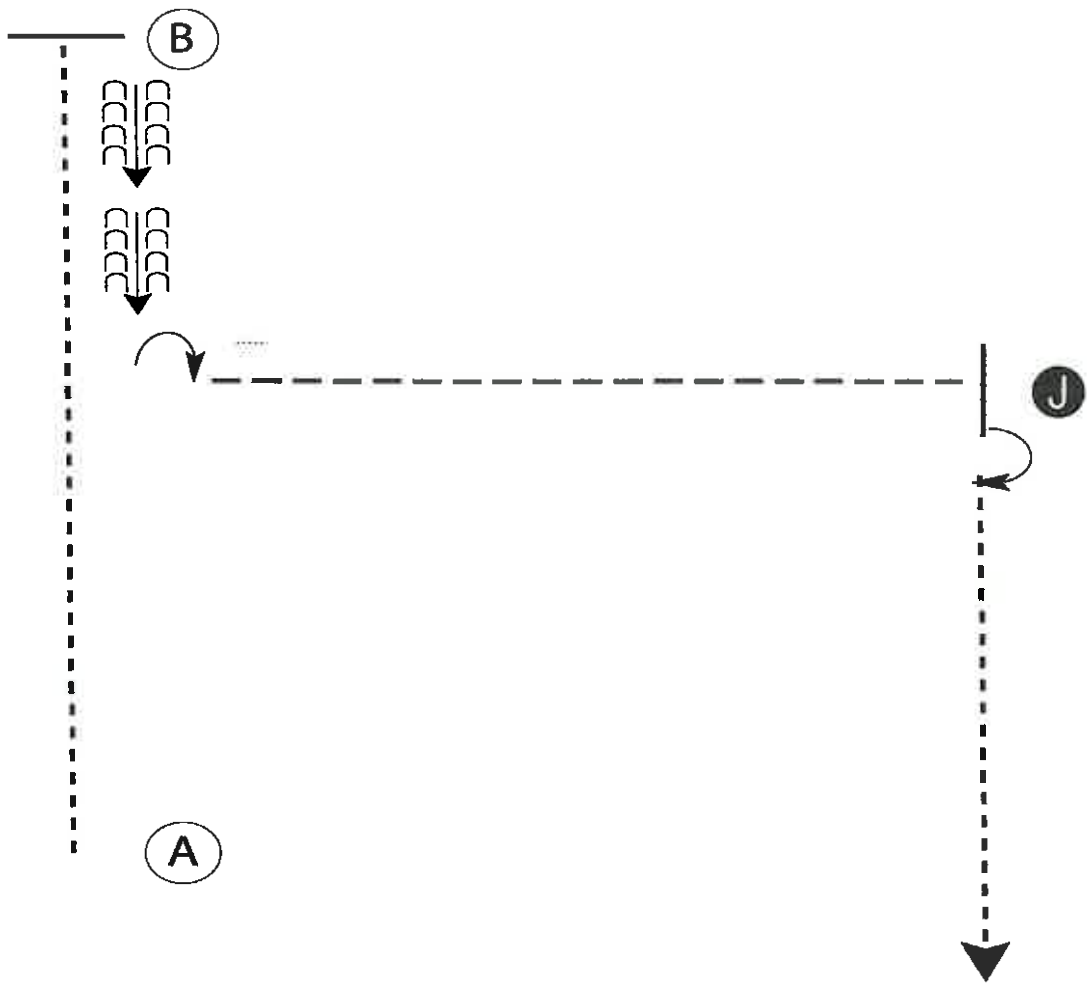
SHOWMANSHIP (18 & <sup>under</sup>OVER, 19 & OVER, AND ENGLISH)

Show Date: 06-09-2018

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w w w . H o r s e S h o w P a t t e r n s . c o m



1. Begin at A. Walk to B and stop.
2. Back until even with judge.
3. Perform a 90 degree turn. Trot to judge.
4. Stop, set up, inspection.
5. When dismissed, perform a 90 degree turn.
6. Walk to the line up or follow the directions of the ring steward.

Walk	-----
Trot	----- ~~~~~
Back	----- ←←←←← ←←←←←
Marker	ⓑ
Judge	ⓐ

[SWT-4]

Pattern Provided by:  
WADE KIRKCEV